



AAA in PA

Procedures, Policies, Rules, and Format

Travel Champs wants to thank your organizations, your coaches, players, and families for participating in **AAA in PA**. Please have a safe and enjoyable stay in the greater Harrisburg, Lancaster and Hershey. We wish the best to your teams on the ice.

The **AAA in PA** is governed by the rules of USA Hockey, and it is the responsibility of each player, coach and team manager to be familiar with these rules and ENSURE **each and every participating player and coach is registered with USA hockey for insurance purposes**. The tournament will require submission of each team's USA Hockey 1-T Roster form before play will be allowed. In addition, there are specific procedures, policies, rules and regulations that apply to the Tournament. Please review and be familiar with these as well.

The Tournament Director shall be responsible for resolving all inquiries or disputes regarding off-ice rule application or interpretation, player eligibility, disciplinary action and any other procedural disputes. The Tournament Director will **NOT** overturn any dispute concerning rules and/or the judgment applied by on-ice officials. All decisions of the Tournament Director are final.

NOTE: THE TOURNAMENT DIRECTOR RESERVES THE RIGHT TO ADD TO, AMEND OR REMOVE, ANY TOURNAMENT PROCEDURE, POLICY, RULE OR REGULATION PRIOR TO THE START OF THE TOURNAMENT.

PROCEDURES

1. All team representatives (manager or coach) must check in at least one (1) hour before their scheduled first game at the tournament "information" desk. The information desk will be located at a marked, designated area at the participating ice rinks.
2. All teams must use the locker rooms assigned to them each day/game during the tournament.
 - It is the responsibility of the team manager or coach to obtain the locker room key prior to their games in facilities where the locker rooms are not left in an open and available state. Locker room keys may be provided up to 1 hr prior to the start of your games in the appropriate rink.
 - It is the team manager or coaches responsibility to ensure that the locker rooms are maintained and kept clean (no trash / tape / food or drink on the floor) prior to vacating the locker room after each game. The team manager or coaches are responsible for all damage done to the locker room, equipment in the locker, or the facility. The tournament director recommends locking the room after the team exits for the game.
 - Each team/team manager is responsible for the safeguarding of all team items in the locker rooms. Travel Champs and participating rink facilities do **NOT** assume any liability or responsibility for any theft or damage due to team negligence.
3. All team representatives are responsible for checking the information desk for any schedule changes, suspensions and other important information. The tournament director will also update the website with schedule changes and other important information.
4. All tournament results, point totals, and final game schedules will be posted on the Tournament Boards and Super Series website.
5. All teams must be ready to begin play five (5) minutes prior to the scheduled start time of each game. The scorekeeper will begin a warm-up period when the Zamboni doors are closed for three (3) minutes.



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PROCEDURES (cont.)

6. Any forfeited games will be recorded as a 3-0 score.
7. All players shall remain off the ice surface until the Zamboni doors have been completely closed and on-ice officials are present.
8. Anyone on the player's bench must be listed on the team's roster. All parents, visitors and spectators are to remain away from the player's bench and penalty box area unless teams are specifically asked to have a parent tend and manage a penalty box.
9. A copy of the score sheet may be obtained at the information desk approximately 20 minutes after both teams have left the ice surface. The scorekeeper will return the completed score sheet to the Showcase information desk after each game. Report all discrepancies to the coordinator prior to leaving the facility.
10. Home and Visiting teams are indicated on the schedule. Home teams shall wear light colored jerseys and matching socks. Visitors will wear dark jerseys and matching socks. All jerseys must have a player number clearly displayed. Taped numbers or players without numbers will not be permitted to participate.

POLICIES

1. Alcoholic products are prohibited in the Arenas, except where they are sold by Arena concessions or facilities. Anyone abusing alcoholic products will be asked to leave.
2. Damages: Any person causing damage to the Hershey area facilities will be fined commensurate with the damage and will be removed from the premises and/or suspended from all property activities until the fine is paid in full. All persons are subject to prosecution to the fullest extent of the law.
3. Travel Champs support USA Hockey Zero Tolerance initiatives for verbal abuse of any player, official, parent or spectator. The Showcase Director or rink staff reserves the right to remove any person they deem in violation of the Zero Tolerance policy from the premises.
4. All on-ice officials are currently and completely registered and in good standing with USA Hockey and their respective State Association or the International Ice Hockey Federation, (IIHF).



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GAME RULES AND REGULATIONS

1. Specific Rules and Regulations are outline below. If a situation arises that is not covered by these Tournament Rules, then USA Hockey Rules and Regulations apply. All decisions by the Tournament Director are final.
2. Rosters: Only players (including goaltenders) listed on the official team roster (USA Hockey 1-T) may play in games. A player's name may only appear on one (1) roster for the tournament.
3. Mouth Guards: All players in the tournament are required to wear a colored - non clear (Rule 304C) mouth guards.
4. Penalty / Box Attendant: Each team is responsible for providing its own penalty box monitor or attendant.
5. Penalty times will be assessed as follows:
 - Minor - 2:00 minutes
 - Major - 5:00 minutes
 - Misconduct - 10:00 minutes

Penalties received by individuals or teams in games can have more severe consequences as follows:

- Any player receiving 5 or more penalties in 1 game must sit the following game.
 - If a team receives 15 or more penalties in one game, the Head Coach must sit the following game.
 - Anyone receiving a game misconduct must sit the next game.
 - Anyone receiving a match penalty is disqualified from further play in the Showcase.
6. 4 Games Guaranteed: Each team will play 4 guaranteed games. The format of play will be finalized after the final number of teams entered in the Showcase is known. Games will be scheduled so as to try and pit teams against unique opponents throughout the Showcase.
 7. Ice Cut: An ice cut will be performed at the start of every game.
 8. Warm-up Period: A three (3) minute warm-up period will be provided once the teams take the ice before the start of each game.
 9. Game Lengths/Clock Considerations: Each game will consist of three (3) 15 minute periods. If a team is down by 5 or more goals any time during the 3rd period, running time will commence. If the gap is closed to a 3 goal differential, stop time will resume. The clock should stop only to place a penalty on the scoreboard and to face-off to begin the new penalty. Otherwise, the clock will continue to run through goals and other stoppages during running time.



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GAME RULES AND REGULATIONS (cont.)

10. Overtime: If teams are tied at the end of regulation time, a single, 5 minute, sudden-death, overtime period will be run to try and determine an outright winner of the game. Teams will play 4 on 4 even strength during the overtime period. A 1-man advantage power play in overtime will result in teams playing 4 on 3. A 2-man advantage in overtime will result in teams playing 5 on 3. If a first penalty expires the player can join the game and teams will play 5 on 4 until the next whistle, at which time teams will revert to 4 on 3 until the teams are at even strength again.
11. Period Break: There will be a one (1) minute break between periods and before the start of any overtime.
12. It is the responsibility of the coach to ensure their team is ready to go at the start of each period and the sound of buzzer after timeouts
13. Time Out: One (1) 30 second time out is permitted per team per game.
14. All games will be scored as follows:
 - 3 pts – Regulation Win
 - 2 pts – Overtime Win
 - 1 pt – Overtime Loss
 - 1 pt – Tie (end of Overtime without a winner)
 - 0 pts – Regulation Loss
15. The following tie-breaking criteria, in this order, will be used to determine division and overall team standings to award playoff bracket seeding:
 - Most Points
 - Most Wins
 - Head-to-Head Competition – winner in direct play between the two tied teams (2 teams only)
 - Goal Quotient (Goals For / [Goals For + Goals Against])
 - Fewest Total Goals Against
 - Least Total Penalty Minutes
 - Coin Toss



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TOURNAMENT FORMAT

1. The tournament field consists of as many as 60 teams.
2. All teams will play their first 3 games in the tournament head-to-head against their divisional opponents. Results of the first three games will determine playoff bracket position and commencement of consolation games.
3. Consolation: Consolation games, up to the 4 games promised by the tournament per team, will be played by teams which do not qualify for the Gold or Silver Playoff brackets (consolation as 4th game) and by teams which lose their quarter-final playoff games (consolation as 4th game). The tournament staff will attempt to schedule teams which have not played each other to that point in the tournament so as to provide as many unique opponents as possible.
4. Teams which advance to the finals of the Gold Playoff and the Silver Playoff will be playing their 6th and final game of the weekend. This amounts to a bonus game earned by the teams that earn the right to play this far.
5. Tournament awards will be provided to the 1st and 2nd place.

Thank you all and have a great tournament.